

THE SUNSET SQUADRON

1

2

3 [redo] SOUND PLANE OUT OF CONTROL;

4 [redo] SFX (pat) CRASHING INTO WATER;

5 SFX STRUGGLING IN WATER(marge) (CRAWLING INTO
6 RAFT)KK (under)

7 WALT(cue) (ironic) Isn't this just great. Here I am, afloat in my
8 own one-man life-raft, somewhere off the coast of Japan.
9 Man, look at all that water---nothin' but water. As far as
10 you can see... Boy, sure is a long ways from South Dakota.
11 Can't argue that, even with the entire college debate squad.
12 And now the sun is goin' down.

13 SFX BUMP (marge)

14 WALT (CONCERNED) What was that?

15 SFX BUMP (marge)

16 WALT (FEARFUL) Please God, don't tell me it's a shark?!

17 MUSIC under

18 NARR (cue) You're floating in the Pacific Ocean, nothing in sight but
19 water. You think that a shark is closing in for the kill. And
20 there is no....Escape. (pause) Sorry, different show.

21 25 May 1945. The Allies are tightening the noose around
22 Japan. Iwo Jima is in American hands, and provides a
23 closer stepping stone—it's only seven hundred and fifty
24 miles away. That's a long flight of seventeen hundred
25 miles round trip, if you include combat time over Japan—
26 about seven and a half hours in a cramped cockpit. Army
27 Air Corps P-51s follow guide-dog B-29s to Japan, because
28 the fighters can't navigate that far on their own. Sixty-four
29 P-51s start off from base heading for Matsuda airdrome on
30 the Japanese mainland island of Honshu.

31

1 NARR (cue) But for one lonely P-51 pilot, in the company of the
2 remaining two planes of his flight element, the return to
3 Iwo doesn't go as planned.

4 [cut out pause] SOUND: DRONE OF ENGINE

5 WALT (cue)(on filter) Blue One, this is Blue Two. My engine is runnin' a
6 little hot.

7 SFX CLICK (KK)

8 MAJOR Blue Two, *How* hot?

9 WALT (f) Pegged, sir.

10 MOLLAN (f) Blue Two, this is Blue Three. Do you think you need to
11 ditch, Walt? We're only a hundred miles from Tokyo.

12 WALT (f) I'd like to get a little further off Japan if I can, Vic. It
13 might be important to my health.

14 SFX CLICK (KK)

15 MAJOR Blue two, the next lifeguard station is a good seventy-five
16 miles from here.

17 WALT (f) I have more oil on my windshield than in my engine. I'd
18 like to try to hold on as long as I can.

19 SFX CLICK (KK)

20 MAJOR We'll stay with you. (beat) Blue Three, keep alert. We don't
21 want to run into Walt's crate if he loses control.

22 MOLLAN (f) I'll keep my eye on him, Major.

23 SOUND: DRONE OF PLANE, CONTINUES, UNDER

24 NARR (cue) The planes drone on—five hundred miles to go, four
25 hundred, then three seventy-five. Three hundred and
26 seventy-five miles from the Iwo Spa—from a promised
27 rub-down after a long soak in the hot sulfur water coming
28 out of Mt. Surabachi. But without coolant, Walt's engine is
29 in real trouble. And it's looking grim.
30

1 SFX: FLAMES UNDER

2 WALT (FILTER)(cue) Blue One, this is Blue Two. I've got a little fire
3 goin' on here-crawlin' this way from the engine. Flame's
4 about eight to twelve inches long, and shootin' straight
5 out. The flame is movin' towards me at a rate of oh—one
6 foot every couple of seconds.

7 MOLLAN (f) Get out of there, Walt!

8 SFX CLICK (KK)

9 MAJOR Blue two—bail out!

10 WALT (fltr) I'd like to, ...(SFX—(les) POUNDING ON CANOPY) but I
11 can't ... (struggle) get the canopy open. It's
12 released...(STRUGGLE) Why won't it let go...?

13 SFX POUNDING ON SURFACE (les)

14 MOLLAN (f) Do a half roll, Walt! Maybe that'll jar it lose.

15 [fix?] SFX CLICK OF LATCH, CLICK, POUND, CLICK OF LATCH,
16 POUND

17 SFX CLICK (KK)

18 MAJOR Crank it open, Kreimann. (pause) Good. The canopy is
19 opening—

20 SFX (kyle) WIND MACHINE UNDER

21 MOLLAN (f) Oh, man! He's in a stall. He's dropping like a rock!

22 SFX CLICK (KK)

23 MAJOR Stay with him, Mollan!

24 SFX (marge) FIRE CRACKLE, WIND under

25 WALT (fltr) (coughing) My goggles---the slipstream ripped them right
26 off--- I can't see nothin' but smoke and flame. Got
27 to..stand up...on the seat...Force the canopy
28 (struggle)...open...

1 SFX CLICK (KK)

2 MAJOR Come on, Kreimann! You're inverted—you should just fall
3 out.

4 MOLLAN (f)(oh-no) He can't--He's trapped! His chute is hooked
5 underneath! He's stuck--half in and half out!
6 (HYSTERICAL) Get outa there, Walt! Get outa there!

7 SFX CLICK (KK)

8 MAJOR Do something, Kreimann. Don't just stand there in the
9 slipstream and burn.

10 SOUND PLANE MANUEVERING

11 WALT (fltr) Put your foot on somethin', Walt me boy. Where's that
12 control stick? I think my foot's on top of it...(struggle) Ram
13 the stick forward (struggle) ---to the left...anything!

14 SFX CLICK (KK)

15 MAJOR (cue) Watch it, Mollan! He's coming your way. He's out of
16 control!

17 SOUND PLANE CRASHING INTO OCEAN

18 [FIX—merge diving plane and plane crash, remove crash box, replace with
19 digital]

20 SFX (pat)CRASH BOX + (marge) SPLASH

21 MOLLAN (f)(cue)(concerned) Did you see him get out, Major?

22 SFX CLICK (KK)

23 MAJOR (cold) (pause) Negative. The canopy finally separated, but I
24 didn't see him.

25 MOLLAN (f) (afraid) No chute?

26 SFX CLICK (KK)

27 MAJOR (cold) Affirmative, Blue Three—no parachute.

1 MOLLAN (f) (sad) Damn this war. Another Missing in Action. So long,
2 Walt...

3 SFX CLICK (KK)

4 MAJOR (wasted enough time) Let's get a move on, Mollan. It's still a
5 long way back to Iwo.

6 SFX (marge) water

7 MUSIC BRIDGE→WAVES UNDER + WIND

8 SFX STRUGGLING IN WATER; GETTING INTO RAFT (KK)

9 WALT (cue)(panting) Okay—got the life-raft inflated. Check. Got the
10 parachute pulled up into the raft. Check. (DARK HUMOR)
11 They gotta be jokin' about wet silk being warm—they
12 should be here. And I was lookin' forward to some hot
13 water. Be careful what ya wish for, Walt me boy. At least
14 the cold is helpin' a little with the burns... for right now.
15 Got nothin' else to do, 'cept watch the sunset. No water, no
16 chocolate, no edibles. I really hope all that sea dye that I
17 packed instead is gonna be useful. (discovery) Here's that
18 mirror— Really the ticket with this heavy overcast upstairs.
19 Not a soul in sight from horizon to horizon.

20 [FIX? REDO?] SFX (marge)BUMP, FOLLOWED BY HATCH THUD (les-
21 skillets)

22 WALT (fear) There it is again! If it's that shark, I'll...I'll clock him with
23 the mirror.

24 [RAGGE (off) Ahoy there, fly boy, want a lift? [ADD WAVES? UNDER
25 THIS?]

26 WALT Oh, my god—it's a submarine! Wonder which side? Do I
27 care?-(calling out) You bet!

28 (CHIEF (off-mic) On deck! Let's go, let's go! Move it!

29 BIZ sailors on deck noises/hubbub

30 [RAGGE (off) I have a line. Can you catch it?

31 WALT (excited) I think so. One arm isn't workin' real good.

1 [RAGGE Okay, here it comes...

2 SFX (pat) Thump of rope on metal

3 [RAGGE (off) Just hold on to the rope...

4 (CHIEF (off mic) Pull! Put your backs into it!

5 BIZ groans and struggling from men

6 [RAGGE (off)(cue) (pause) Can you climb a rope ladder?

7 WALT I think so.

8 SFX ROPE TWISTING SOUNDS

9 [RAGGE Wait until the swell is higher....wait...NOW! Pull him in!

10 BIZ: (DP)“Get him!” (DJ)“Grab his legs” (kim)“Don’t let him
11 swing out!”+ others

12 SFX (pat, les)SCUFFLE ON DECK /FOOTSTEPS, (kyle)
13 DRIPPING OF WATER (KK) SQUEAK OF RAFT

14 [RAGGE Welcome aboard. We’re the Tigrone.

15 WALT (relief) Mighty glad to be aboard. I thought sure you were a shark.

16 [RAGGE (chuckling) We’ve been called worse. Let’s get him below before
17 we get any unwanted visitors. Chief, help him down the
18 hatch.

19 CHIEF Aye, aye, sir. This way, Lieutenant.

20 SFX CLAMBERING DOWN STEEL LADDER ; footsteps

21 SOUND SUBMARINE AMBIENCE UP TO ESTABLISH & under

22 SOUND (MARGE) END WAVES

23 SFX (kyle) DRIPPING WATER FROM WALT’S CLOTHES UNDER

24 CASSEDY (cue) Ahh—our first zoomie.

25 WALT Second Lieutenant Walter Kreimann, 19th Fighter
26 Command, Iwo Jima. Right glad to be here, sir.

1 CASSEDY I bet you are. I'm Lieutenant Commander Hiram
2 Cassedy—the Captain of the Tigrone. Lieutenant Ragge—
3 this must be a first.

4 [RAGGE A first what, sir?

5 CASSEDY The first time that you didn't have to jump into the water.
6 You're not wet. It seems that every time I turn around,
7 you're in the drink.

8 (off-mic Chief: Someone fix that leak.
9 Seaman1: Chief, it's the flyer that's dripping.
10 Chief: I'm sure there's another leak some place. Fix it!
11 Seaman1: Aye, aye, Chief.)

12 [RAGGE Just trying to keep in shape, sir.

13 CASSEDY To get back that Fleet champion swimmer award.

14 [RAGGE Captain, during that last meet, the water wasn't salty
15 enough—that's what slowed me down. (AMUSED) Fly-
16 boy here thought we were a shark.

17 CASSEDY (AMUSED) I guess he'd be right—not only a shark but a tiger
18 shark. (BOTH MEN LAUGH) [FIX? REDO? ADD?]

19 [RAGGE (still chuckling) Better let the Air Force in on the joke, sir.

20 CASSEDY Oh, yes, let's not keep Air Force in the dark. It's like this,
21 son, Tigrone translated means tiger shark.

22 [RAGGE Although we usually call it Tiger Fish.

23 WALT (catching on) Oh, I see what you mean (weak laugh).

24 CASSEDY How'd you get in this predicament, Lieutenant?

25 WALT I was in a flight of four, sir, with a mess of other planes,
26 comin' off Iwo. Our mission was to hit Matsudo Airfield,
27 near Tokyo.

28 [RAGGE Tokyo!

1 WALT Near it. We knocked down four and burned three more on
2 the ground. But then it looked like the whole Japanese Air
3 Force came after us.

4 (UNDER off mic: Chief: Mind your trim.
5 Seaman2: Aye, Chief.)

6 CASSEDY You must have got hit then.

7 WALT I didn't think so, but maybe the plane I exploded did some
8 damage. Certainly got covered by his oil. I had to fly
9 through some of the shrapnel--- I was that close.

10 [RAGGE So you nailed one?

11 WALT I'll probably will never get credit for it. What I really
12 regret is that my movie films of the operation went down
13 with the plane. I bet they were dandy.

14 MAHONEY (fltr-from bridge) Captain, Bird Dog One said there were
15 no more casualties in this locality. Just another empty raft.

16 CASSEDY Very well. Take her down, Mr. Mahoney. We'll come back
17 up after dark.

18 MAHONEY (calling from Bridge) Look-outs below! (SFX THUD OF FEET
19 ON METAL. (KK)) Clear the bridge! (FOOTSTEPS ON
20 STAIRS—kyle; Marge-end waves) Dive! Dive!

21 SOUND DIVE HORN—2 blasts →sub ambient

22 SFX (pat)BANG OF METAL PIECES, (les) CLANG OF HATCH,
23 (marge) squirt of pressure

24 SONAR (cue) Green board. Pressure in the boat.

25 CASSEDY All ahead slow. Make your depth six-zero feet.

26 [HELM All ahead slow, aye. Six-zero feet, aye.

27 SFX tool sounds (pat)

28 (UNDER off mic: Chief: Mind the bubble, seaman.

1 Seaman: Zero bubble, Chief.
2 Chief: Keep it that way.)
3 CASSEDY Lieutenant Ragge, get Air Force, here, to the Pharmacist
4 mate. Those burns need tendin' and that leg could use
5 some help as well.
6 WALT My leg? It's fine, sir.
7 CASSEDY You've got a pretty good gash in it, son.
8 WALT I do? I wonder when that happened...
9 [RAGGE He said earlier his arm isn't working either. **[THIS ONE**
10 **MAYBE UNABLE TO BE CUT, SO LEAVE IT.]**
11 (CHIEF, UNDER off mic Steady... steady....
12 WALT All I really remember was pullin' the rip-cord, and
13 immediately hittin' the water.
14 CASSEDY Water...he'll need a hot shower and a change of clothes.
15 [RAGGE Aye-aye, sir. Okay to put him in my cabin? I can bunk
16 down with the rest of the officers. I'll get him some clean
17 sheets. Umm... I'll have to move some of the oranges.
18 CASSEDY Yeah, do that. Find a good place or two.
19 [RAGGE This way, Air Force. Your home away from home.
20 SFX FOOTSTEPS
21 [MAYBE SWEETEN THIS?] SFX: (CUE) (les) HATCH CLANG + (kk)
22 TELEGRAPH
23 SFX (kyle) FOOTSTEPS (marge) CURTAIN NOISE (inside
24 cabin)
25 [I WAS TRYING TO INDICATE THAT PEOPLE WERE WALKING BY
26 DURING THIS CONVERSATION—ONLY A CURTAIN
27 SEPARATES THE CAPTAIN'S CABIN FROM THE MAIN
28 CORRIDOR—YOU MIGHT WANT TO ADD SOMETHING
29 FOR THAT OR JUST LEAVE IT.]

1 CASSEDY (cue) How you doin', Lieutenant? I see that Ragge took care of
2 you.

3 WALT Doin' fine, sir. Just like a sunburn. (SELF-CONSCIOUS
4 CHUCKLE) I gotta admit, it's more than a little spooky
5 bein' underwater like this.

6 CASSEDY (DARKLY PROMISES) You'll get used to it. (PAUSE) Lieutenant,
7 I need you to do somethin' for me.

8 WALT If I can, sir.

9 CASSEDY I need you to stand watch as an officer.

10 WALT (SURPRISED) Me, sir? But I'm an aviator, not a *sub*-mariner.

11 CASSEDY (WARNING) Careful, son. A *sub*-mariner is a below
12 standard mariner—no one on the Tigrone is below
13 standard.

14 WALT Sorry, sir. I didn't mean to put my foot into a bucket there.

15 SFX (kyle) FOOTSTEPS PASSING BY

16 CASSEDY Just remember, Lieutenant—we're *submariners*. But I'm
17 also short an officer. And I think you could be real useful
18 in talkin' to our air cover or any plane needing rescue. Our
19 own AIC.

20 WALT AIC?

21 CASSEDY Aviation Information Center. You speak the language,
22 after all. That would free up someone else.

23 WALT Yeah...yeah, I suppose I could do that. Yes, sir.

24 SFX FOOTSTEPS PASSING BY

25 CASSEDY Good, good. We'll get you trained up tomorrow. We have
26 lots of men studying for their next rank, you'll just be
27 another one. (SFX (kyle) FOOTSTEPS PASSING BY)

28 (BEAT--SHARING A CONFIDENCE) We're goin' to need
29 some tight communications, son. Our mission is to go

1 underneath the submarine nets and wreak a little havoc in
2 Japan's inner sea.

3 WALT (FEAR) S...ub—submarine NETS? You mean—go under 'em?

4 CASSEDY (AMUSED) That's usually how we do it.

5 WALT But—I don't belong to the Navy!

6 CASSEDY (THREAT) You want me to put you back into your raft?

7 WALT No—no, sir. I'm...I'm willin' to help where I can.

8 SFX (kyle) FOOTSTEPS then stopping

9 MAHONEY (off) Skipper, may I have a word?

10 CASSEDY Get some rest, Lieutenant. You'll need it.

11 WALT (WORRIED) I'll try, sir. (GOING OFF MIC, MUTTERING)
12 Submarine nets..Inner Sea... I might have been safer in
13 that raft.

14 SFX (marge)CURTAIN NOISE;

15 CASSEDY Duke, let's step into my stateroom.

16 (kyle/kk) FOOTSTEPS ON METAL AND THEN STOP

17 SFX (marge) CURTAIN NOISE

18 MAHONEY (cue)(urgent whisper)

19 Skipper, you didn't tell us we were going under the nets!

20 CASSEDY (AMUSED) No, I didn't. Because we're not. (LAUGHTER
21 HIDING IN VOICE) But that zoomie believes.

22 MAHONEY (STILL UNSURE) We're not?

23 CASSEDY (PLEASED WITH HIMSELF) You should have seen that boy's
24 face.

25 MAHONEY I kind of thought lifeguard duty was hazardous enough.

1 CASSEDY Our mission is rescuin' those poor zoomies when they fall
2 into the drink. If we can sink a few ships along the way,
3 that's all the better.

4 MAHONEY That's a relief. (abashed) You had me going, sir.

5 CASSEDY (aggressive) SS three-oh-six holds the record for
6 submarines at twenty-two rescued flyers. That record has
7 stood for more than a year. I want to *beat* Tang's score.
8 [THOM SAID RECORD IN THE PERFORMANCE, SCORE
9 IN REHEARSAL]

10 MAHONEY We can do it, Captain! Although I don't think we can top
11 the thirty-three Aussies you rescued in Searaven.

12 CASSEDY Aussies don't count, not when you pick 'em up off an
13 island. Besides, they weren't even on the fly.

14 MAHONEY But it took you two days of sitting off Timor, dodging
15 Japanese patrols, to get those guys.

16 CASSEDY All I did was sit around on the Searaven. My crew did all
17 the work.

18 MAHONEY Isn't what I heard.

19 CASSEDY Duke, the challenge is gettin' the flyers off the water. If I've
20 got to be lifeguard, [REMOVE BOBBLE] I want us to be
21 the BEST lifeguardin' sub they've ever seen.

22 MAHONEY Why compete with a ghost ship? Did you have a rivalry
23 with Tang's skipper, O'Kane? And you can't let it go?

24 CASSEDY (not admitting) I want to make such a record that no one will
25 forget us.

26 MAHONEY Well, we've got one in the bag so far.

27 SFX FOOTSTEPS [REPLACE OR IGNORE]

28 CASSEDY When we get a contact, Duke, I want us to be sharp about
29 getting to the coordinates.

30 MAHONEY Full speed on all engines?

1 CASSEDY Exactly. We've got fuel to burn. I don't plan to let anyone
2 else get to our "passenger" first.

3 MAHONEY (appalled) You mean we're going to be surfaced, high and
4 dry, even if there are enemy ships and aircraft in the area?

5 CASSEDY(amused) No, of course not.

6 MAHONEY (relieved) Thank God.

7 CASSEDY Only when we're on station. (MAHONEY—react) But
8 even if we hear that a PBY or someone else says they're
9 goin' to pick up, I want us to be there.

10 MAHONEY Understood, sir. (PAUSE, on his way out of the room)

11 SFX (marge) CURTAIN RINGS Skipper, we veered over here to pick up
12 this pilot, right?

13 CASSEDY He was on the way to our lifeguardin' post.

14 MAHONEY (NOT GOING TO DISAGREE) Y—yes. But there's a screwy
15 thing about this.

16 CASSEDY How so?

17 MAHONEY Captain, he didn't have his emergency IFF signal on.

18 CASSEDY He didn't? But we responded to one.

19 MAHONEY The Lieutenant told me he bailed out at fifteen-thirty.

20 CASSEDY Hmmm—that's hours after we got that signal.

21 MAHONEY Yes, sir—we logged *it* at noon. He's not the one we were
22 looking for. Can we go back upstairs and look for that
23 other guy?

24 CASSEDY Bird Dog One said there weren't any other survivors, just
25 that empty raft. And we have to be on station at oh-two
26 hundred. That won't allow any coverage of that spot
27 tonight.

28 MAHONEY But tomorrow? (beat) Sir?

1 CASSEDY We'll come back to search tomorrow. That's a promise.
2 Now, how about a game or two of cribbage?

3 MAHONEY You're on...sir. [DELETE BOBBLE] It's the only game I
4 can beat the pants off you. Just so you don't smoke one of
5 your smelly cigars.

6 CASSEDY You must like them, since you're always playin' for them.

7 MAHONEY I figure the more cigars I win off you, the less you have to
8 smoke. It's for my own protection.

9 SFX CURTAIN RINGS, FOOTSTEPS (leaving captain's staterm

10 MUSIC UP AND UNDER

11 LOG (cue) LOG ENTRY: 26 May. 03:00. Fifteen emergency
12 Identification Friend or Foe signals on our screen, some
13 passing as close as twelve miles. We couldn't establish
14 communications with any of them. Bird Dog One thought
15 that one disappeared about forty miles south of the sub. It
16 was heart breaking to know someone so close was in
17 trouble and nothing could be accomplished because of
18 poor communications. Our VHF transmitter had given up
19 the ghost, and we could not find the trouble but the air
20 rescue circuit was excellent.

21 MUSIC OUT

22 SOUND SUB AMBIENT under

23 SFX (kk)CUTLERY & plates (marge) (and during the scene-
24 Walt's eating)

25 STEW (cue) Here you go, Air Force! Compliments of the Tigrone.

26 WALT (surprised) All this for me? Silver and... china?

27 STEW Yes, sir. Can't have you Air Corps zoomies get the wrong
28 idea about submarines.

29 WALT (feasting with his eyes) Steak...mashed potatoes... gravy... rolls...
30 fruit...

1 STEW Nothing but the best, sir. And apple pie and some *ice*
2 *cream* for later.

3 WALT (AWED) Ice cream? Man, I haven't seen anythin' like this in a year.
4 First that hot shower, then a shot of brandy...

5 STEW (instant correcting) Uh-uh...Depth charge medicine.

6 RAGGE (filter) Pharmacists mate to the control room.

7 WALT "Depth charge medicine", and now this. Stuff I've been
8 dreamin' about.

9 STEW And after dinner, we've got a brand-new movie—picked it
10 up on Saipan just last week.

11 SFX (kyle) FOOTSTEPS WALKING BY

12 WALT Whoa, boy, have I died and gone to heaven?

13 STEW No, just the forward torpedo room. //

14 WALT What?

15 STEW We show the film in the forward torpedo room, sir.

16 WALT I see...I think.

17 SFX FOOTSTEPS

18 SEAMAN1 (off) Get a haircut, the Chief said...Get a haircut...

19 STEW (with relish) Wait'll you try the canned peas!

20 WALT (amazed) You're braggin' on canned peas? You've been down here
21 too long! //

22 STEW You'll be talking out of the other side of your mouth after
23 you taste 'em! Some of us were on the Tang—that's
24 another sub, sir, only she didn't come back last year, so I
25 guess they're on "eternal patrol"...

26 WALT Eternal patrol?

1 STEW When we have to assume that they went down—you know,
2 died? Anyways, the skipper had this special way of
3 cooking peas. Tasted right good, they did, sir.

4 WALT (unbelieving) I don't believe it—that there's a way to make canned
5 peas palatable. How do you make such a miracle happen?

6 STEW As I said, Captain Richard "Killer" O'Kane himself taught
7 us how to do it. All you do is drain off the juice, boil it
8 down, season it with salt and pepper... Oh, and plenty of
9 butter. Then just before serving, you dump in the peas and
10 bring them up to a quick boil. Taste almost fresh.

11 WALT (doubtful) I'll have to wait and see. I'll let you know what I
12 think the next time you serve them.

13 SFX (kyle) FOOTSTEPS

14 Seaman Stew, Couple of coffees for the XO and Lt. Ragge.

15 SFX (pat) POUR COFFEE INTO TWO MUGS

16 STEW Here you go.

17 Seaman Thanks.

18 SFX (kyle) FOOTSTEPS

19 STEW I hear you'll be standing a watch, sir. We'll make a
20 submariner out of you yet.

21 WALT Just so I don't sink the ship.

22 STEW (instant correction) Boat. Submarines are boats, sir.

23 WALT Yeah, right. I hear a lot of "Aye-aye, sir." Tell me—is that
24 really different from "yes, sir?"

25 STEW Yes, sir—it is. You hear "aye, sir" a lot (WALT-react) –
26 that's just like "yes, sir." But "aye-aye, sir"—that really
27 means "yes, I understand and I will do it immediately."

28 WALT Not to be used lightly, eh?

29 STEW It means you're about to swing into action.

1 WALT Uh-huh...Stew, I saw crates of oranges bein' moved from
2 my cabin. What gives with those?

3 STEW Had to stow 'em somewheres. You're lucky that we aren't
4 hauling beer this trip.

5 WALT (laugh) Why would that be lucky? I enjoy a good beer.

6 STEW Not when they're stowed in the officer's shower.

7 WALT Ohhh—that would put a crimp in things. Storage space is
8 that tight?

9 STEW (CHUCKLING) Oh, no, sir! Not a bit—you just have to be creative
10 about it.

11 WALT That's not all you have to be creative about down here.

12 (SUB AMBIENT)
13 SFX (les) HATCH SKILLETS + (kk) TELEGRAPH [LEAVE PAUSE OR
14 DELETE]

15 MAHONEY (cue) Captain, numerous contacts on the radar, bearing
16 zero-two-seven.

17 CASSEDY Are you sure they're not "B-ONE-R-D's" this time? //

18 MAHONEY They're fairly erratic—yeah, I guess they could be birds. //

19 CASSEDY Well, I'm turnin' in. Don't call me if they flap their wings.
20 Report any changes to weather or other circumstances—
21 real ones.

22 SFX RATTLE OF TOOLS IN BACKGROUND

23 RAGGE (off mic) Change to course 0-3-0. [LEAVE THIS
24 ONE]

25 Seaman (off mic) 0-3-0, aye.

26 MAHONEY Yes, sir.

27 CASSEDY If in doubt, call me to the bridge. If you're in doubt about
28 bein' in doubt, call me immediately or dive. No officer will

1 ever be reprimanded for diving even though it prove
2 unnecessary.

3 MAHONEY I'll bear that in mind, sir.

4 SFX (kyle) FOOTSTEPS ON METAL

5 SOUND SUB AMBIENT OUT

6 MUSIC UP AND UNDER

7 LOG (cue) LOG ENTRY: 26 May. 23:30. Made Radar contact bearing
8 one-six-five true at fifty-five hundred yards. Maneuvering
9 at various courses and speeds to investigate and develop
10 contact. LOG ENTRY: 23:37. Contact sighted and
11 identified as a small ship. Stationed radar tracking party.

12 MUSIC OUT

13 SOUND: BATTLE STATIONS (CLANGING OF FIRE TRUCK BELL)

14 SOUND SUB AMBIENT UNDER

15 CASSEDY (cue) Steer course two-seven-zero. [PROBABLY HAVE TO
16 LEAVE THESE TWO HELM BITS BECAUSE OF
17 BACKGROUND NOISE]

18 [HELM Course two-seven-zero, aye.

19 SONAR CONN—SONAR. Target thirty-five hundred yards dead
20 ahead.

21 CASSEDY All ahead standard. Let's start down his track.

22 [HELM All ahead standard, aye.

23 CASSEDY Rig for silent running. Up 'scope.

24 SFX: (les) PERISCOPE SOUND (Cassedy looking through periscope)

25 CASSEDY It's a sailing craft of some sort...sampan...or maybe a
26 lugger. It's got an auxiliary motor. Must be a patrol boat—
27 it has guns and depth charges. Shallow draft. Range
28 seventeen-hundred yards. Down 'scope. (SFX (les)
29 PERISCOPE)

1 (Under) (Chief, off mic: Mark your depth. Order depth 6-0 feet.
2 Seaman1, off 6-5 coming to 6-0 feet. Aye, aye, Chief.)
3 MAHONEY Captain, couldn't we sink him? You've got three ships to
4 your credit from Searaven, but Tigrone doesn't even have
5 one meatball. We're not doing anything else, since we're
6 getting zip on the air rescue channel. Let's put him on the
7 bottom...

8 CASSEDY (toying with him) We would just be wastin' a torpedo ...
9 MAHONEY (craftily) We *could* give the gun crews some practice. Besides,
10 sinking an enemy ship is the only way for a patrol to be
11 classified as successful.

12 UNDER (CHIEF (off mic) Seaman, 6-0 feet.
13 Seaman 1 (off mic) 6-0 feet, aye.)

14 CASSEDY (amused) I didn't say we wouldn't attack. (Ribbing him)
15 Weren't you tellin' me you thought the five inch is better
16 than the forty millimeter?

17 MAHONEY (took the bait) There's no comparison between the two guns!
18 The five inch with its destructive power is a superior...

19 CASSEDY (got him, cuts him off) Yeah, well, we could use this as a test.

20 MAHONEY The five inch'll blow you right out of the water, sir.

21 CASSEDY It's him we want to blow out of the water, Duke. I'm sure
22 the Forty will take care of him nicely without even having
23 to man the five inch.

24 MAHONEY You're on.

25 CASSEDY Might need to wait until sunrise to find out though.

26 MAHONEY I suppose you're right, the men might shoot better if they
27 can see the target. //

28 CASSEDY Besides, the seas are still too high for good gun action right
29 now. In a couple of hours, I hope it'll be calmer topside.
30 Thirty foot seas make aimin' a mite skittish.

- 1 SFX (les) HATCH + (kk) TELEGRAPH **[DELETE PAUSE]**
- 2 MAHONEY (cue) Five inch and the Forty gun crews report to the
3 crews mess.
- 4 CASSEDY This is the Captain. We have an enemy...”ship”...off in
5 front of us. The XO and I have a bet on as to which gun will
6 sink it. The first crew to put her under will get three days
7 liberty back in Pearl.
- 8 BIZ—FAINT CHEERS IN THE BACKGROUND
- 9 MAHONEY Prepare to battle surface, four engines.
- 10 CASSEDY(pause) Surface, surface, surface.
- 11 SFX INTERCOM CLICK
- 12 SOUND SURFACE+M
- 13 MUSIC—STALKING UNDER
- 14 LOG (cue) LOG ENTRY: 04:51. Commenced moving in. Manned the
15 five inch gun. Target had doused sails and was on engines.
16 Target opened fire with a twenty-five millimeter and
17 several smaller caliber machine guns. Range fifteen-
18 hundred yards. **[DELETE PAUSE AT “SMALLER”]**
- 19 SFX (kyle) WIND + (marge) WAVES
- 20 MUSIC OUT **[DELETE PAUSE, ADD GUNFIRE]**
- 21 SOUND GUN FIRE, WAVES UNDER
- 22 MAHONEY (cue) (disgusted) Nuts. It’s still too rough for the five inch
23 to bear on the target. When we’re up on a wave, he’s down
24 and vice versa.
- 25 CASSEDY (pleased) The Forty is poundin’ the deck pretty well though.
- 26 MAHONEY And he’s getting some rounds pretty close to us. I thought
27 you said the Forty was going to clear his deck. They seem
28 pretty lively to me.
- 29 CASSEDY Let’s open up the range some more. Change course to

1 zero-two-two.

2 MUSIC UNDER

3 LOG (cue) LOG ENTRY: 06:10. Ceased firing. Target burning with
4 numerous hits in and around superstructure. During turn
5 several seas washed over the main deck, throwing the
6 gun's crew against the gun, causing casualties. Three men
7 injured and the pointers sight loosened in a horizontal
8 plane, evidently caused by one of the gun crew being
9 washed against it.

10 SFX WIND AND WAVES

11 MUSIC OUT

12 SOUND WAVES

13 CASSEDY (cue) Secure from Battle Stations Guns. What's the tally, Ragge?
14 [RAGGE Five-inch—thirty rounds expended; the Forty--two
15 hundred fifty rounds.

16 MAHONEY We can't stop now, Captain! We don't want it to get out
17 that we can't even sink a small boat!

18 CASSEDY I'll give you another chance, Duke. Let's come about and
19 try it again. Make your course one-eight-zero, all ahead
20 standard answer bells four engines.

21 [HELM One-eight-zero aye. All ahead standard four engines, aye.

22 MUSIC UNDER

23 LOG (cue) LOG ENTRY: 06:25. The ship is at Battle Stations Guns.
24 Steering various courses so as to gain favorable firing
25 position on Japanese Luggar. LOG ENTRY: 06:35.
26 Commenced firing.

27 SFX WIND + WAVES UNDER

28 MUSIC OUT [FIX/SWEETEN GUNFIRE?]

29 SOUND WAVES + GUN FIRE =WAVES

1 CASSEDY (cue) Cease fire!

2 SOUND GUNFIRE STOP;

3 SFX: + (les) HARD RAIN [ADD RAIN? UNDER]

4 JOE (cue) He's still upright. What the devil is keepin' him up?

5 MAHONEY But he's burning. We got a hit with the Five-inch on his
6 mast, and another one set him on fire.

7 CASSEDY You're supposed to compensate for the high sea, Mr.
8 Mahoney. With this blasted rain, that fire won't last long.

9 JOE He's still maneuverin' at twelve knots, Captain.
10 (SFX : END RAIN)

11 CASSEDY Yeah, and making a smaller target by always keepin' his
12 bow or stern towards us. This skipper is sure on the ball.

13 MAHONEY (pleading) Can we pound him some more with the Five-inch?

14 CASSEDY How many chances do you need, Duke? OK, Take us around.

15 SFX (les) HATCH + (KK) TELEGRAPH KEY

16 SOUND + GUNFIRE= WAVES

17 BIZ CHEERS

18 MAHONEY (cue) At last! Dead center. He's on fire. That's cleared all
19 but one machine gun!

20 JOE He's dead in the water, sir!

21 MAHONEY I don't see why he doesn't sink from all the lead we've
22 pumped into him.

23 CASSEDY What's the tally, Ragge?

24 [RAGGE Five-inch, eighty rounds expended; The Forty--four
25 hundred rounds.

26 CASSEDY Secure from Battle Stations Guns. Let's come about again.

27 JOE What's left to hit?

1 MAHONEY He's still not sinking.

2 [RAGGE Sorry to report, sir, but we're out of ammo for the Five-
3 inch.

4 MAHONEY (aghast) Out of five-inch shells?

5 [RAGGE (on top) And the Forty is jammed.

6 CASSEDY Huh. Looks like neither of us is goin' to win the bet, Duke.
7 Lieutenant Ragge, get out the Twenty and the Fifty-caliber
8 crews. We'll rake her waterline on our next pass.

9 [RAGGE Aye, aye. Captain.

10 SFX (les) HATCH + (kk) TELEGRAPH KEY

11 (everyone on the bridge is staring through binoculars)

12 MAHONEY (cue) Hand me my binoculars. (pause) There's at least two
13 five-inch holes below the water line, skipper. There's a
14 whole section of his port side missing.

15 [RAGGE His mast is down, and his main deck is gone from the mast
16 to his after section.

17 MAHONEY You can see he's on fire.

18 JOE Three depth charges on the stern, sir.

19 CASSEDY (disappointed) The Forty left a lot of hits, but they don't
20 seem to have done any more damage than knock out
21 chunks of wood.

22 MAHONEY Shall we board, sir?

23 CASSEDY No, the sea is way too rough for that. There might be some
24 Japanese soldiers hidin' down below, waitin' for us to do
25 just that. Or even worse, releasin' a depth charge when
26 we're alongside. I don't want to get anyone else injured.
27 Let him burn. (pause) In a way, Duke, you did win.

28 MAHONEY (grousing) I thought the bet was which gun would sink
29 him. He's refusing to go down.

- 1 CASSEDY This action may permanently revise my ideas.
- 2 MAHONEY Really?
- 3 CASSEDY I was sure that the Forty would clear the topside of
4 machine gunners and do far more damage than the twenty
5 could inflict. I can see that must be a fallacy.
- 6 MAHONEY Wait a minute! I thought it was between the Forty and the
7 Five-inch! Where'd the Twenty come in?
- 8 CASSEDY You can't seriously suggest I'd bet against the destructive
9 power of five-inch shells, do you?
- 10 MAHONEY It sounded like it. But...the bet...(he gives up.) Maybe we
11 should have closed the [DELETE BOBBLE] range, and just
12 slugged it out. Taken the machine gun fire.
- 13 CASSEDY As it was, we got hit with several twenty-five millimeter
14 and machine gun rounds. The way those bullets were
15 zinging against the hull probably worried Air Force no end.
- 16 MAHONEY Gotta admit, they were good.
- 17 CASSEDY I don't believe the risk to my personnel and the chance of
18 even minor damage to Tigrone is worth what we could
19 inflict on this small wooden vessel.
- 20 MAHONEY (still trying to win the bet) So you agree that the forty is
21 worthless?
- 22 CASSEDY (not quite willing) Let's just say I think that the ideal armament
23 for a submarine must be the five inch for its destructive
24 value and small caliber machine guns like the fifty-caliber
25 and twenty millimeter guns for clearin' the topsides.
- 26 MAHONEY So does that mean the Five-inch crew gets the reward?
- 27 CASSEDY Duke--you ran out of ammunition, and he didn't even sink.
- 28 MAHONEY But without the five-inch, he'd still be motoring around!
29 He'd still be a threat.
- 30 CASSEDY That's a point...If we get a chance, we'll check on him later.

1 MUSIC UNDER

2 LOG (cue) LOG ENTRY: 27 May. 10:47. Radar contact on friendly
3 plane at thirty miles. Changed base course to zero-nine-
4 zero true. LOG ENTRY: 11:29. Radar contact on friendly
5 plane at ten miles.

6 SFX WIND + WAVES

7 MUSIC OUT

8 SOUND WAVES + B-29 ENGINES UNDER

9 JOE (cue) Mister Ragge, I see 'em. Two of 'em. B-29s--comin' in
10 low, zero angle on the bow. Three miles. Comin' straight
11 out of the haze.

12 [RAGGE Okay, I got 'em.

13 CASSEDY Fire two smoke flares. Let 'em know who we are.

14 SFX (pat) 2 WHOOSHs OF FLARE GUN

15 [RAGGE Two flares aloft, sir.

16 JOE Range: two miles, and closing.

17 CASSEDY Change course to zero-one-five. Standard on two engines.

18 JOE (cue) They're still comin', sir.

19 SFX (kk) CLICK OF INTERCOM

20 CASSEDY RADIO—BRIDGE. Walt, any luck with contacting these
21 fly-boys?

22 WALT (filter) Nothing, skipper. Sparks and I can't believe our
23 transmissions aren't going through. They're just not
24 paying attention. Are you sure they're ours?

25 JOE Range: one mile and closing.

26 CASSEDY I can tell a B-29 when I see one. They're probably
27 congratulatin' themselves about findin' a sub on the
28 surface.

1 SFX (kk) CLICK OF INTERCOM (OFF)

2 SOUND SURFACE WAVES + B-29 ENGINES FOR 5 SECONDS

3 JOE (cue) They're still coming... (pause, then excited, urgent)
4 They're openin' their bomb bay doors, sir...

5 CASSEDY (disgusted) That does it. There's a time to be chicken. Let's pull
6 the plug. Look-outs below! (SFX: KK jump from ladder)
7 Clear the bridge! (SFX: kyle FOOTSTEPS) Take her down!
8 Dive, Dive!

9 SOUND 2 BLASTS ON DIVING ALARM

10 SFX: (pat) metal noises (les) HATCH CLOSING, (marge)
11 PRESSURE

12 SOUND THEN EXPLOSIONS UNDER

13 CASSEDY Change course to zero-three-zero, all ahead flank!
14 Emergency deep! Flood negative-- make your depth three
15 hundred feet! Use fifteen degree down angle!

16 SONAR Green board. Pressure in the boat.

17 [HELM Coming to zero-three-zero, aye. Three hundred feet. All
18 ahead flank. Fifteen degrees down angle. **[MAY HAVE TO**
19 **LEAVE THIS ONE]**

20 CHIEF Steady...steady...(pause) Hold on!

21 SFX (MARGE) SUBMARINE CREAKING— (pat) METAL

22 (sound: end of sound=submarine explosion) COUNT TO 5 BEFORE MUSIC

23 **[DOES THIS NEED TO BE WORKED ON?]**

24 SOUND MUSIC UNDER

25 NARR (cue) Tigrone, with one rescued aviator on board, dodged the
26 mistaken "friendly" bombs of two B-29s, leaving the crew
27 to sweep up the debris that shook off the walls—cork
28 insulation, paint flakes, and the glass from shattered light
29 bulbs. Some of the oranges were also casualties, and found
30 their way into a cake with orange-flavored icing that night.

1 And one worried flyer tried to weave his nerves back into
2 shape.

3 SFX (kk) TELEGRAPH

4 LOG (cue) LOG ENTRY: 27 May. 18:08. High periscope watch
5 sighted object on horizon bearing two-five-eight true.
6 Object identified as trawler fired upon by this ship this
7 morning. Trawler appeared to be badly damaged topside
8 with the fire previously reported now out. She was riding
9 high in the water and there was so sign of life.

10 SFX WAVES + WIND

11 MUSIC OUT

12 SOUND WAVES

13 MAHONEY (cue) (disgusted) I can't believe it—she's still afloat!

14 CASSEDY Well, the fire's out.

15 MAHONEY (bitter) She won't even burn.

16 JOE Skipper, I remember seeing a dead man on the twenty-five
17 millimeter gun earlier and he's gone now. And there's a
18 paneled section knocked out of the stern, sticking out at an
19 angle. I can see... one...two...only two depth charges still
20 on the stern. Weren't there three before?

21 MAHONEY One depth charge missing, and the appearance of an
22 opening in the stern—it looks like a kamikaze invitation to
23 come alongside and board.

24 CASSEDY Since we have this absence of five inch ammo, I think we'll
25 just leave this son of the Emperor alone.

26 MAHONEY We got a little left for the Forty.

27 CASSEDY But it didn't work before—I know, I know.

28 MUSIC—night--UNDER

29 SFX: WAVES OUT

1 LOG LOG ENTRY: 27 May. 23:42. Surface search radar out of
2 commission. Zig-zagging on [DELETE BOBBLE] base
3 course zero-nine-zero true.

4 SFX METAL SLOSH

5 MUSIC OUT

6 SOUND SUB-AMBIANT

7 MAHONEY(cue) (grumbling) The galley's at it again. Always baking
8 their sticky buns at midnight...on my watch... and making
9 me hungry. //

10 [RAGGE (coming on) Certainly does permeate the boat. But they'll be hot
11 when you go off-watch, sir. Sorry to report this but all
12 radars out of commission.

13 MAHONEY Get the crew working on them. We need to get to our life
14 guard station. They can do that while we move.

15 SFX: FOOTSTEPS ON METAL [CHANGE LENGTH OF PAUSE]

16 [RAGGE (Loudly announcing) Captain's in the CONN...(surprised) in his
17 skivvies? // REACTION BY DJ, CHUCK, BRYAN

18 CASSEDY (angry, just woken up) Somethin's broken on my boat, and I
19 want to know what it is! Whatever it was woke me up!

20 MAHONEY Skipper, *how* did it wake you?

21 CASSEDY (yawning) I don't know. But somethin' on my boat quit! Find
22 it!

23 MAHONEY Ragge, get the Captain a blanket.

24 [RAGGE Yes, sir.

25 SFX RANDOM WORK NOISES (pat)

26 SONAR (off-mic) CONN—SONAR: I have a contact bearing three two
27 zero drawing right. The contact is making eighty-four
28 turns. Designate this contact S-sixteen.

29 MAHONEY (off) CONN—aye.

1 SFX (kyle) HURRIED FOOTSTEPS ON METAL

2 [HELM (breathless) The Chief found it. The forward battery exhaust
3 blower fan stopped working. The one next to your
4 stateroom, sir. He's got it working now.

5 CASSEDY (yawn) Good. At my advanced age of thirty-seven, I'd hate to
6 have a hydrogen explosion while I'm tryin' to saw a few
7 logs.

8 [HELM Beats me how you even noticed it, sir.

9 CASSEDY For months I've been listening to that fan. The quiet must
10 have been deafening. //

11 [THE METAL SLOSHING SFX WAS TO INDICATE THAT THE SUB WAS
12 ROCKING IN THE HEAVING UNDER THE SEAS.
13 MAYBE THAT IS SOMETHING THAT CAN BE
14 SWEETENED]

15 SFX METAL SLOSH

16 MUSIC UNDER

17 LOG (cue) LOG ENTRY: 28 May. 02:13. Surface search radar back in
18 commission. LOG ENTRY: 08:23. Made daily inspection
19 of magazine and smokeless powder samples, conditions
20 normal. LOG ENTRY: 11:06. Surfaced. Commenced
21 charging batteries.

22 SFX METAL SLOSH

23 MUSIC OUT→

24 SOUND SUB AMBIANT

25 UNDER (off mic: CHIEF: Pump 500 pounds from forward trim to
26 after trim.

27 SEAMAN 1 Pump 500 pounds from forward trim to after
28 trim, aye.)

29 WALT (fltr) CONN—RADIO. We have a call from a Navy two-engine
30 bomber, sir. A Vega Ventura. One of their engines is dead.

1 He's in trouble, and lookin' for us. Keeps asking
2 for...Lillian Russell!

3 CASSEDY God, I hate that codename.

4 MAHONEY You'd prefer "Lollipop?"

5 CASSEDY Not really.

6 MAHONEY How about Lonesome Luke?

7 CASSEDY That's even worse.

8 MAHONEY You know the codenames have to have lots of "L's", to
9 make sure the Japanese can't say them.

10 SFX: (kk) CLICK OF INTERCOM

11 CASSEDY RADIO—CONN. What's his position, Lieutenant?

12 WALT (fltr) Well, that's the trouble, sir. He doesn't know.

13 CASSEDY Doesn't surprise me. Can he see land anywhere?

14 WALT (fltr) No, sir.

15 CASSEDY Well, have him turn west—I assume he can do that. Tell
16 him to keep flyin' west until he finds some land.

17 WALT (fltr) (aghast) You mean—Japan?

18 CASSEDY (ironic) Yes, Lieutenant, that's the nearest.

19 WALT (fltr) Yes, sir.

20 CASSEDY Then get him to describe the island he sees. I'll check my
21 charts and give him a location. THEN we'll tell him where
22 to go.

23 WALT (fltr) (pause) Yes, sir.

24 (SFX (kk) CLICK OF INTERCOM)

25 MUSIC UNDER

1 NARR (cue) Close to an hour later, the Tigrone's **[DELETE PAUSE]**
2 lookouts spotted the Navy bomber lumbering in on one
3 engine. Gaping holes showed in the wings and fuselage,
4 and he was missing a chunk out of one of the vertical
5 stabilizers.

6 SFX WAVES + WIND

7 MUSIC OUT

8 SOUND WAVES+ ONE LABORING AIRPLANE ENGINE UNDER

9 SFX (cue) (kk) CLICK OF INTERCOM

10 MAHONEY (cue) The Twenty and fifty-caliber gun crews on deck.
11 Rescue and assistance party report to the Control Room.

12 SFX (kk) CLICK OF INTERCOM

13 JOE Here he comes!

14 MAHONEY Must be our bird. Bearing three zero zero, low.

15 JOE He's only got one engine workin'.

16 WALT (fltr) BRIDGE—RADIO. Commander Coley requests permission
17 to enter our landing pattern, sir.

18 SFX (kk) INTERCOM CLICK

19 CASSEDY He did. (laughs). (General laughter from rest of men)

20 WALT (fltr) He inquired about landing instructions, sir. What do I tell
21 him?

22 CASSEDY Tell him to ditch upwind and close ahead on the
23 starboard hand.

24 WALT (fltr) Starbird...hand?

25 CASSEDY Just tell him, Lieutenant. Warn him about the choppy
26 surface.

27 WALT (fltr) Yes, sir.

28 SFX (kk) CLICK OF INTERCOM (OFF)

1 JOE Six hundred yards...Five fifty...five hundred...

2 [REPLACE WITH PLANE CRASH-LANDING ON OCEAN]

3 SFX (pat) CRASH BOX LANDING

4 SOUND CUT ENGINE

5 CASSEDY Beautiful landing! Right on the button.

6 MAHONEY Gun crews, test your guns.

7 SOUND MACHINE GUN SOUNDS (TESTING) THEN STOP

8 (SFX: (KK) CLICK OF INTERCOM)

9 CASSEDY Rescue and assistance party on deck.

10 SFX (kk) CLICK OF INTERCOM (OFF)

11 JOE (right on top) Did you guys hit him? The plane's goin' down fast!
12 Survivors in the water...

13 SFX (marge) SWIMMING SOUNDS

14 MAHONEY That's one...two...three...four...five. Five more zoomies,
15 Skipper!

16 CASSEDY Chief of the Boat will just have to find room somewhere.

17 MAHONEY Yes, sir.

18 SFX (pat) STEPS ON METAL, (kaelyn) DRIPPING WATER.

19 COLEY (cue) (angry) Hey, what's all the shooting about?

20 CASSEDY (chuckling) Well, in this lifeguard league you've got to be ready
21 to pitch at any moment and frankly, until we got the cut of
22 your jib, we had you in our sights with trigger fingers at
23 the ready.

24 COLEY So-o-o-o. I'm glad we passed your inspection, Captain. We
25 weren't real sure you were our Bubbleheads when this Air
26 [DELETE FORCE] Corps jock sent us back to Japan.

1 CASSEDY In this business we take a lot of chances but we also take
2 nothin' for granted. I'm Cassedy, Hiram Cassedy. You
3 must be Commander Coley.

4 COLEY Yes, sir, PV-ONE of VPB one three three. We're a little
5 banged up but we're all here. Since you missed us. (less
6 angry) Permission to come aboard, sir.

7 CASSEDY Permission granted. Down the hatch, Commander. Have
8 the pharmacist mate take a look at your men. Mr.
9 Mahoney! Have the gun crews sink that floatin' gas tank.
10 Let's not leave the ocean untidy.

11 MAHONEY Twenty-millimeter gun! Commence firing!

12 **[ADD GUNS, REMOVE PAUSE]**

13 MUSIC UNDER

14 LOG (cue) LOG ENTRY: 29 May. 12:02-- on station, surfaced, and
15 commenced battery charging. Base course change ninety
16 degrees every quarter hour. LOG ENTRY: 13:04, received
17 report of a B-29 going down at 31 degrees 0 minutes north,
18 140 degrees 20 minutes east.

19 SFX WAVES UNDER + WIND

20 MUSIC OUT

21 SOUND WAVES

22 CASSEDY (cue) Change to course two-three-eight degrees. Increase speed
23 to full on four engines.

24 [HELM Full speed on four engines, aye.

25 (SFX— (kk) CLICK OF INTERCOM)

26 CASSEDY RADIO—BRIDGE. Air Force—tell them we're comin'.

27 WALT (fltr) I'll try, sir.

28 CASSEDY Do better than just try, Lieutenant.

29 SFX (kk) CLICK OF INTERCOM (OFF)

1 CASSEDY Let's go get 'em. **[TIGHTEN THIS?]**

2 SFX (les) HATCH + (KK) TELEGRAPH KEY

3 JOE (cue) Sir, I can see an Army PBY circling something.

4 SFX: (kk) INTERCOM CLICK

5 CASSEDY RADIO—BRIDGE. Walt! Tell the PBY we're on our way.
6 We'll pick them up. It's too rough for him to land.

7 WALT (fltr) I can't get him, sir. He won't answer!

8 CASSEDY Keep at him, Lieutenant.

9 (SFX: (kk) CLICK OF INTERCOM) Mr. Ragge! Fire a flare at him.

10 SFX (pat) WHOOSH OF FLARE

11 JOE Plane's setting down, sir.

12 [RAGGE Landing at...three zero five degrees.

13 CASSEDY Darned fools.

14 [RAGGE Should we stand down from full speed, sir?

15 CASSEDY On the contrary, Mr. Ragge. Change course to three zero
16 five degrees. Pour it on. I'm sure the chief can coax a little
17 more out of his babies.

18 SFX (les) HATCH + (KK) TELEGRAPH

19 WALT (fltr) (cue) BRIDGE—RADIO. Now I'm getting a distress signal
20 from the PBY. They're damaged and need immediate aid.

21 CASSEDY I knew there'd be a problem when he landed. We're
22 comin', we're comin'.

23 MUSIC UNDER

24 NARR (cue) It took the Tigrone another thirty-two minutes, at her top
25 speed of twenty knots, to see the downed plane, and
26 another twenty-three minutes to pull alongside.

27 SFX WAVES UNDER + WIND

1 MUSIC OUT

2 SOUND WAVES

3 SFX (kk) CLICK OF INTERCOM

4 CASSEDY (cue) Rescue and assistance party to the crew's mess. All back
5 two-thirds.

6 [HELM All back two-thirds aye.

7 CASSEDY All stop.

8 [HELM All stop, aye.

9 (SFX: (kk) CLICK OF INTERCOM)

10 CASSEDY Rescue and assistance party on deck. Lieutenant Ragge,
11 you're in charge of gettin' those men on board as quickly as
12 possible.

13 [RAGGE Aye-aye, sir. (calling) Hey! On top of the wing! Catch this
14 line and hold it against that cleat at the edge! I want you to
15 snug the plane against the sub until the wing is over the
16 deck. Ya got that?

17 [WEST (off) Understood!

18 SFX (les) THUMP OF ROPE

19 [WEST (off) Got it! Jim, gimme a hand with this!

20 JIM Okay, Cappy.

21 SFX (pat) CREAKING OF ROPE UNDER

22 [RAGGE (calling) Heave around...

23 [WEST (OFF) Pull!

24 RAGGE Take up the slack...

25 [JIM (off) Pull!

26 [RAGGE Closer... Stop! That's too tight. Give me some slack.

1 [WEST (off) Let it out a little...

2 [RAGGE That's good. Now, tie it around that cleat.

3 SFX (pat) ROPE CREAKING STOPS

4 JIM (OFF) That's done...

5 [RAGGE I want everyone up on the wing.

6 [WEST (OFF) Come on, guys. Move it. We'll walk over on the wing.

7 SFX (les) THUD OF FEET AS WEST JUMPS ON THE SUB
8 CROWD END

9 [RAGGE Careful! Deck's a little slippery. Do you need any
10 assistance?

11 [WEST (off) There's two badly wounded men below. Our crew got them
12 in a raft, to bring over.

13 [RAGGE How many of you are there?

14 [WEST (on mic) There's nine in my crew, and seven more from the PBY.

15 JOE (dejected) Sixteen more mouths to feed.

16 CASSEDY Seaman Johnson, get your eyes and your mouth focused
17 on that horizon. I don't want to be nailed out here in the
18 open.

19 JOE Aye, aye, Captain.

20 CASSEDY Mr. Mahoney—have the gun crews on deck—the fifty
21 caliber and the Forty. We'll be sinkin' this plane as soon as
22 we get the crew on board. And try not to use ALL the forty-
23 millimeter ammo.

24 MAHONEY Aye, Captain.

25 SFX (les) HATCH + (kk) TELEGRAPH

26 SOUND SINGLE ENGINE PLANE UNDER

27 EDDIE (cue) Hey, Stef—I've got a plane over here that sure looks like a
28 Zero. Bearing two-seven-zero, azimuth fifty.

1 STEF Let me see. Eddie, you're crazy. That's not a Zero. It's a
2 Pete...Betcha two bits.

3 EDDIE You're on. It's comin' this way.

4 STEF It's a Pete, I tell ya.

5 MAHONEY Whatever he is, he ain't ours. Lookouts below!

6 (sfx: (KK) JUMPING) Clear the bridge!

7 (SFX: (kyle) FOOTSTEPS) Take her down! (SOUND DIVE CLAXON---
8 Flood negative! Dive, dive! (SFX: (marge End WAVES)

9 SFX (pat) METAL BITS + (les) HATCH CLOSING, (marge)
10 Pressure

11 SOUND [TIGHTEN?] SUB AMBIANCE. (THINGS BEING
12 THROWN AROUND AS THE SUB RIDES OUT THE
13 STORM)

14 SFX (kyle)FOOTSTEPS.(les)RAP ON METAL; (marge)
15 CURTAIN OPENS..

16 SFX: CREAKING (marge), (pat) METAL SLOSH

17 [RAGGE (cue) Capt. West, I'm Lieutenant Ragge.

18 [WEST Glad to meet you, Lieutenant. Thanks for the dry clothes.

19 [RAGGE My pleasure. At the rate we're collecting people, I may not
20 have any left. The food's okay?

21 [WEST Wonderful. Then again, we would've thought crackers
22 were delicious. But what's with the oranges? They're
23 stashed everywhere.

24 [RAGGE The Captain doesn't want the crew to catch scurvy.

25 [WEST You're kidding.

26 [RAGGE Actually, the Captain has this theory that since the men are
27 going to snatch oranges, they might as well be close to the
28 duty stations.

1 SFX: CREAKING (marge), (pat) METAL SLOSH

2 [WEST How's my men?

3 [RAGGE We got Weaver's head to stop bleeding, but I'm afraid that
4 he might have a broken back. The rest are doing fine.
5 They're eating like there's no tomorrow.

6 [WEST That's pretty typical of them.

7 [RAGGE You were coming back from Japan, right?

8 [WEST Yokohama. Man, the flak was murder. Sargent Wright got
9 killed, just behind me. I'd taken some hits, but we just
10 couldn't put out the fires. And I tried absolutely everything
11 in the book.

12 [RAGGE Beats me how you guys fly into the flak at all. Talk about
13 dangerous.

14 [WEST That's pretty good, coming from someone who gets depth-
15 charged. You know, I didn't do a bad job of putting her
16 down, all things considered, but she started sinking right
17 away. We barely got the rafts out.

18 SFX: CREAKING (marge), (pat) METAL SLOSH

19 [RAGGE Tough luck all around. What happened to the PBY?

20 [WEST You saw she was missing her left propeller?

21 [RAGGE Yes, that was hard to ignore.

22 [WEST Lieutenant Stratton made a good landing. We tried to
23 wave him off, because we knew you were on the way.

24 [RAGGE We didn't have much luck talking to him either.

25 [WEST But I guess he was worried about Weaver, so he came
26 down. We loaded up into the PBY without a problem. But
27 as we were taking off, a wave pounded the left wing, and
28 broke the propeller off the shaft.

29 [RAGGE And you thought water was soft. (vocal dismay)

1 SFX: CREAKING (marge), (pat) METAL SLOSH

2 [WEST The stuff is as hard as a rock to land on! Anyway, the prop
3 cartwheeled into the pilot's cabin and right into Stratton.
4 (shudder) Blood everywhere. How is he?

5 [RAGGE Captain, I'm sorry to have to tell you that he died a little
6 while ago, just after twenty-one-hundred.

7 [WEST Oh, no.... But the kind of wounds he had—it would have
8 taken a miracle.

9 [RAGGE The Skipper decoded a message from ComSubPac, saying
10 a destroyer was heading for us with a doctor.

11 SFX (les) ROLLING METAL CONTAINER

12 [WEST Too bad it's not going to help Stratton.

13 [RAGGE Yeah. The Skipper sent off a reply, saying the patient died,
14 and medical aid was no longer required.

15 [WEST But...what about Weaver? He could use...

16 [RAGGE Cassidy advised the destroyer to reverse course, and get
17 clear because we still have enemy planes in our vicinity.
18 Sorry. We've got him strapped down as best we can.

19 SFX: (marge) CREAKING AND A (pat) SUDDEN BANG AS SOMETHING
20 GETS LOOSE

21 [WEST (cue)(concerned) Is it always this rough down here?

22 [RAGGE (chuckled) Rough? You should be on the surface. Waves are
23 running thirty feet from trough to crest up there right now.
24 In fact, we may go down a little more, to ride easier.

25 [WEST Man, anyone in a raft or lifeboat will have a hard, hard
26 time.

27 SFX (pat) METAL SLOSH TO MUSIC STARTS

28 MUSIC—DIRGE UP AND UNDER

1 LOG (cue) LOG ENTRY: 30 May. 08:30. Seas are still heavy.
2 Conducted single burial ceremony and committed the
3 remains of First Lieutenant Royal [DELETE PAUSE]
4 Arthur Stratton, US Army Air Force, to the deep in
5 Latitude 31 degrees, 13 minutes North, Longitude 141
6 degrees, 25 minutes East. A sad duty.

7 SFX WAVES UNDER (no wind here)

8 MUSIC OUT SOUND: WAVES

9 SFX [ENHANCE?] THUMP OF BODY INTO WATER (pat-
10 thump, marge-splash

11 CASSEDY (musing) When I die, that's how I'd like to go...into the
12 sea. No landing for this sailor.

13 [RAGGE Skipper, you'll have your wish if we get caught on the
14 surface doing this lifeguarding stuff. Along with ninety
15 other guys.

16 CASSEDY You want to live forever?

17 WALT (fltr) BRIDGE—RADIO. I've got a B-17 reportin' survivors in a
18 lifeboat at three-two degrees two-zero minutes North,
19 Longitude one four-two degrees one-five minutes East.

20 SFX (kk) CLICK OF INTERCOM

21 CASSEDY Air Force, tell 'em we're comin'. As soon as we can.

22 WALT (fltr) Aye, aye, sir.

23 CASSEDY (grinning, to Mahoney)
24 Looks like we've made us another sailor. Carry on,
25 Lieutenant.

26 (SFX (kk) CLICK OF INTERCOM (off)) Mr. Ragge, head for
27 that position flank speed on four engines.

28 [RAGGE Flank on four engines, aye.

29 MUSIC UNDER

1 LOG (cue) LOG ENTRY: 30 MAY. 13:23. Received further report of
2 survivor boat from PBY and commenced steering various
3 courses at full speed to reported position. LOG ENTRY:
4 15:54 Sighted B-17 circling over lifeboat.

5 SFX WAVES (no wind)

6 MUSIC OUT

7 SOUND WAVES

8 EDDIE (cue) There he is! I can see the lifeboat. Man, those guys rode
9 out those heavy seas last night? No wonder they look
10 terrible.

11 CASSEDY Seaman Johnson! Less chatter and more fact.

12 EDDIE Sorry, sir. I just started to wonder where we're gonna put
13 another bunch of guys. We've got twenty-one now.

14 CASSEDY Johnson, if you don't pay attention to duty, you'll be mess
15 cookin' for the duration.

16 EDDIE (aside) We're already down to hot dogs and beans.

17 SFX (les) HATCH + (kk) TELEGRAPH

18 SFX (kk) CLICK OF INTERCOM

19 CASSEDY (cue) Lieutenant Ragge! On deck!

20 (SFX: (kk) INTERCOM OFF)

21 SFX (les) FOOTSTEPS ON METAL

22 [RAGGE Yes, sir?

23 CASSEDY Take a look at this bunch of zoomies through the
24 binoculars.

25 [RAGGE (PAUSE) They're half drowned.

26 CASSEDY Landlubbers, all of them.

27 [RAGGE If you ask me, they look pretty helpless.

1 CASSEDY We've tried twice to close up to them, but they're too weak
2 to deal with the lines. They slip right through their fingers.

3 [RAGGE How about getting somebody over there?

4 CASSEDY We can't hold the Tigrone alongside them long enough to
5 do that. We just float away while they seem anchored.

6 [RAGGE Those parachutes hanging in the water---they must be
7 working like a sea anchor.

8 CASSEDY Could be. There's three of them just off the port beam.

9 [RAGGE Let me jump overboard, sir.

10 CASSEDY You're always lookin' for another chance to get wet.

11 [RAGGE You know I'm the strongest swimmer we've got.

12 CASSEDY Think you can cast off those chutes, and rig the lines up
13 proper? Warp us in?

14 [RAGGE Yes, sir. Just let me get my shoes off.

15 SFX (kk) ONE (pause) TWO SHOES DROPPING ON THE
16 DECK;

17 CASSEDY You might need to shuck those pants and your shirt,
18 Lieutenant.

19 [RAGGE You're probably right, sir, since I don't have much left to
20 change into. Someone else is gonna have to outfit these
21 guys.

22 SFX (marge) SPLASH AS HE DIVES IN.

23 (SOUND WAVES OFF)

24 SOUND SUBMARINE AMBIENCE UNDER

25 SFX (les) HATCH + (KK) TELEGRAPH

26 WALT (off mic) (cue) Make a hole!

1 SFX (kyle)FOOTSTEPS, (les) KNOCK, (marge) CURTAIN
2 RINGS (Walt's carrying a tray with 2 mugs and pot of
3 coffee)

4 WALT I brought you some java, Lieutenant Grear. Compliments
5 of the Tigrone.

6 SFX: (pat) SET TRAY ON TABLE, POUR COFFEE INTO 2
7 CUPS

8 GREAR (EXHAUSTED) Thanks.

9 (SFX: (pat) SIPPING) Man, that tastes great. You know, I really didn't think
10 we'd make it. And the rest of my guys?

11 WALT Restin' easy. Frankly I don't see how you got through the
12 night. It was pretty rough even down here. (beat, hesitant)
13 Can you tell me what happened?

14 GREAR I kept the ol' girl aloft as long as I could, but even a B-29
15 can't withstand the kind of damage the flak did to my
16 plane. (WALT—REACTING) After I lost the second
17 engine, there was no way we were going to make Saipan,
18 let alone our base at Tinian.

19 WALT At least you have two to loose.

20 GREAR What I had left wasn't enough. I finally had to set her
21 down. I had no choice. Man, it was tough getting the rafts
22 out of the plane, she was already sinking fast. (WALT—
23 REACT) (GREAR IS HAUNTED BY MEMORY) And
24 when we did, four of my crew couldn't even reach the
25 raft—the waves just forced them away. (WALT—REACT)
26 I could hear them calling as they drifted away—and I could
27 do...nothing...

28 WALT I wish we could've been here sooner, but we couldn't find
29 you until daylight.

30 GREAR I'm grateful you got here at all. (shudder) I can't tell you
31 how many times we were washed overboard during the
32 night. (WALT—REACT) But somehow we always
33 managed to grab the hand-ropes looped along the side,
34 and muster enough strength to climb back into the boat.

1 WALT The storm last night threw us around too. Even down
2 here. The XO even called it a typhoon.

3 GREAR It certainly felt like that to us.

4 WALT Now, our job is to get you back. Some of the crew gave up
5 their bunks for your guys. (reassuring) Rest easy.

6 MUSIC UNDER

7 LOG (cue) LOG ENTRY: 31 May. Received message from
8 ComSubPac telling Tigrone to rendezvous with USS
9 Lamson at Latitude 26 degrees 0 minutes North,
10 Longitude 140 degrees 0 minutes East at oh-six-hundred
11 on 1 June. Sent all known information on our troubles
12 with the radar, IFF and VHF equipment.

13 SFX: (kyle) FOOTSTEPS (KK)[ADD] KNOCKING ON METAL;
14 (marge) CURTAIN OPENS

15 MUSIC OUT

16 SOUND SUB AMBIENT

17 CASSEDY (cue) Air Force, I've got something here that'll please you.
18 (SFX: (pat) RUSTLE OF PAPER)

19 WALT What's that, Captain?

20 CASSEDY Our orders to return to Iwo. Walt, you're gonna be goin'
21 back to the Air Corps after all.

22 WALT But... what about the submarine nets and the Inner Sea?

23 CASSEDY (amused) Not at Iwo.

24 WALT I thought your mission was the Inner Sea, that rescuin'
25 was just a sidelight.

26 CASSEDY Oh, much more than a hobby, son. But we picked up so
27 many that I have to get rid of y'all before we can do
28 anything else.

29 WALT (disappointed) Ohhhh, I was hoping for some real action.

1 CASSEDY (surprised) You can't mean you wanted to go?

2 WALT I couldn't let you submariners show up the Air Corps. If
3 you needed me, I was ready to serve.

4 CASSEDY And I bet havin' all those other guys more afraid than you
5 helped.

6 WALT Well, I had a few more days to get used to it. You know,
7 they almost took me as if I were one of the crew? Same
8 clothes, standing watch—sure did confuse 'em.

9 CASSEDY Cat's out of the bag now, Lieutenant. Some of us thought
10 you'd like a memento of your time in the Navy. So we
11 signed one of the squares from your parachute. Then
12 Lieutenant Ragge got the idea to get some of the zoomies
13 to sign it. Here's all our John Hancocks.

14 WALT Gee, thanks! [ADD?] (Examines cloth) Man, there's over
15 twenty-five names on this!

16 CASSEDY You're a good officer, Walt. You pulled your own weight.
17 But that parachute of yours—it surprised us. You have any
18 idea how many panels there are in a parachute?

19 WALT You bet I do. Twenty-seven of 'em. I packed it real good
20 that day.

21 CASSEDY Your chute had fifteen of them, son. The rest were burned
22 or missing. There's no way it would have broken your fall.
23 Poseidon himself must have been watchin' over you.

24 WALT I guess that makes this little square of silk kinda precious.
25 Captain, I want to thank you for the ride, and everything.

26 CASSEDY Any time you want to, Air Force, you can stand a watch on
27 my boat. Any time.

28 SFX (marge) CURTAIN RINGS, (kyle) FOOTSTEPS

29 _____ (Cassedy's leaving and entering the Conn)

30 [HELM(cue) Captain's in the Conn!

31 SFX (kk) CLICK OF INTERCOM/ (kyle)FOOTSTEPS STOP

1 CASSEDY RADIO—CONN. This is the Captain. Send to ComSubPac:
2 “Tigrone has saved the Air Force and is now returnin’ to
3 Iwo Jima with twenty-eight rescued zoomies.”

4 (SFX (kk) CLICK OF INTERCOM)

5 MAHONEY Skipper, you sure beat Tang’s record.

6 CASSEDY (with satisfaction) Yes, we really did.

7 UNDER (off mic: Chief: Mind your trim.
8 Seaman 1: Aye, aye, Chief.)

9 MAHONEY That brings our total to twenty-eight, sir.

10 CASSEDY Twenty-nine, Mr. Mahoney, twenty-nine. Let’s not forget
11 Lieutenant Stratton. We rescued him fair and square.

12 MAHONEY Too bad we couldn’t deliver him. He was a true hero.

13 CASSEDY Our task right now is to get these boys home, so they can
14 fly again. Make your course one-four-five, full speed on
15 four engines.

16 [HELM Course one-four-five, aye. Full speed on four engines, aye.

17 MUSIC—TRIUMPHANT THEN LET PLAY UNDER.

18 (JULIE—COME ONTO THE STAGE FOR THE CURTAIN CALL)

19 NARR (cue) Oh, that’s not the end of the tale of Tigrone, or even of her
20 war patrol.

21 On 1 June, she rendezvoused with U.S.S. Lamson, and
22 received a medical officer, and headed for Iwo Jima under
23 escort. At Iwo, Tigrone also got a pilot, ship’s pilot that is,
24 who the Captain claimed was more hindrance than help in
25 getting into harbor.

26 After dropping off her passengers at [DELETE BOBBLE]
27 Iwo Jima, she was re-stocked and went back out to finish
28 her patrol.

29 She bagged yet another flyer and then snatched one who

1 didn't even get his feet wet, bringing her total count up to
2 31-- 31 men snatched from the sea. And it's a record- that's
3 never been broken.

4 Along with 23 Aussies that were transferred from two
5 other subs, Tigrone was stuffed full when she returned to
6 Saipan, for the official end of her second war patrol.

7 DAVE Nor did her saga end with the end of the war. Although de-
8 commissioned and re-commissioned several times, she
9 continued to serve her country through the next two
10 decades, as a surveillance submarine. Her last journey was
11 1976, when she was sunk as a target.

12 JOHN The lifeguarding submarines rescued five hundred and
13 four aviators, about eighty percent of everyone who
14 ditched in the Pacific. That number included one Navy
15 torpedo bomber pilot, named Lieutenant George Bush. He
16 had a nice little cruise which lasted for about forty days, in
17 the Finback (SS 230), in September of 1944.

18 NARR Walt never got back into combat before the war ended.
19 And it wasn't until recently that he learned his leg had
20 probably collided with the tail of his P-51 when he bailed
21 out all those many years ago.

22 Cassidy has the distinction of being the only U.S.
23 submarine skipper to be relieved of command of a
24 Japanese submarine-- for cause. But that's another story.

25 In 1965, the ashes of Hiram Cassidy were placed in a flare
26 box covered by canvas and taken aboard a new, small
27 experimental submarine, the Barracuda. The submarine
28 got under way and put to sea. When the appointed place
29 had been reached, the crew gently placed Cassidy's
30 remains in a forward torpedo tube. On command, the tube
31 was fired.

32 SFX: APPLAUSE SIGN

33 CHANGE MUSIC AND REDO CREDITS:]

1 [COLE

The Sunset Squadron was recorded in front of a live
audience at the William M Allen Theatre at the Museum
of Flight. All rights reserved.

4 In our story, you heard: (cast)

5 Well, Sound effects get top billing for this show: Kyle Anderson,
6 Kaelyn Feavel, Marge Lutton, Pat McNally and Les
7 Westrum, with Julie Hoverson handling the recorded
8 sound.

9

10 Paul Feavel was Lt Walt Kreimann, and Stef
11 Bryan Haigood was Seaman Joe Johnson
12 Joy Jackson was Sonar
13 David Persson was Helm2, Jim and sound effects consultant
14 DoctorBob Perks was Captain West
15 Earl Prebezac was the narrator
16 Thom Probst was Lt. Commander Hiram Cassedy,
17 Chuck Royalty was Lt. Duke Mahony,
18 Dave Selvig was the Major, Commander Coley, Chief of the Boat
19 and Eddie.
20 Kim Turner was Capt. Mollan, Stew, and Lt. Grear;
21 Les Westrum as the Log
22 Engineering by Charlie Atwell and Eric Betten. Post production by Mike
23 Wheeler.
24 I'm Cole Hornaday, whom you heard as Lt. Ragge.
25 And now, here's the author and our director of Sunset Squadron,
26 Joy Jackson... [END EDITS]

27

1 Joy (thank yous)

2 I couldn't have pulled this off without the help of four
3 men. They gave me what I needed to build a script that my
4 actors could perform. As a special thank you, I'd like to
5 present the same certificate I gave my cast and crew.
6 describe)

7 Although I don't know if I should thank Walt Kreimann or
8 not—This play is really all his fault. He brought his story to
9 the Museum of Flight July 2003, and it proceeded to
10 haunt me, demanding to be a radio play. Walt is alive and
11 well, now 83, living on the east coast. His daughter Joan
12 Ecclesine, and grandson Paul, are here with us today.

13 Another major "thank-you" goes to Joe Johnson, who was
14 once one of the look-outs on the Tigrone in 1944. He lives
15 in Bakersfield, California. He sent me a copy of Tigrone's
16 deck log—which arrived on my birthday. I may never have
17 another present quite so thrilling. His nephew Phillip
18 Johnson and his family are here as well.

19 A big thank you to Captain Terry Mahony, former REPS
20 president and friend—for answering an unbelievable
21 amount of e-mails and phone calls about submarines, and
22 keeping all my dialog legit.—

23 And Stef Cardona kept me clued in on the crewman's point
24 of view, and kept proof-reading.

25 My thanks goes to Museum of Flight and Bob Brooks of
26 KIXI radio for jumping on-board without hesitation. They
27 were volunteering before I finished my sentence of
28 "There's this great story..."

29

30 We made a submarine come to life on stage, with the help
31 of five people. Incredible. You shoulda seen the dive
32 sequence!

33

1
2
3
4

I was pleased to be of service, to tell the tale of a small section of World War II. I hope you enjoyed our ride with the Sunset Squadron.